

Year 6 – Summer 1 We Are Advertisers Computing



In this unit, the pupils review existing adverts or promotional films, create a storyboard, shoot original footage, source other media and edit a final version of their movie.

Information Technology

Prior Knowledge

Children will already know how to create different media files and edit them to fit a particular purpose. They will understand the three phase process of; Pre-production, production and post-production



Computing Key Vocabulary	
Footage	Raw, unedited material filmed on a device
Rough cut	Stage of video production in which scenes and shots are assembled in the correct sequence but without the attention to detail needed in the final cut.
Storyboard	Planning document for video or animation in which each scene, or sometimes shot, is drawn
Advert	An advert is the promotion of a product, brand or service in order to attract interest, engagement and sales.
Frame	A frame is one of the many still images which compose the complete moving picture.
Creative Commons	A licensing scheme where the creator of an original work allows others to use it without seeking further permission
Final cut	Stage of video production in which the footage is in its finished form in the editing software.
Rushes of footage	Raw, unedited footage
Shots	A series of frames that runs for an uninterrupted period of time
Angles	The specific location at which the movie camera or video camera is placed to take a shot.
Transitions	A technique used in the post-production process of film editing and video editing to move between different shots.





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